# Alarm Correlation

David Smith – Software Developer @ OpenNMS



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#### A walk through of the new Alarm Correlation feature

- What is Correlation?
- What is a Situation?
  - Could be a New Alarm or an Existing Alarm
  - Our engines create new Alarms
- Benefits of Alarm Correlation:
  - Reduces noise for Operators monitoring the network
  - Prioritizes the workflow



#### How is it done?

- Correlation Engine processing Alarms •
  - Input: Stream of Alarms
  - Output: New Alarms (Situations) with Alarms in Buckets

## Correlation Engine is an Interface

- Multiple implementations
- Simple interface:
  - init(Alarms, ExistingSituations, Inventory)
  - tick(timestamp)
  - registerSituationHandler(SituationHandler)
- Design your own if you wish....
- Or use existing...

#### Temporal Engine

- Simple Sliding Window •
- Shows how Correlation can be done (the "Hello World" of correlation)
- Surprisingly accurate



## Topology (Rules Based) Engine

- Uses Network Topology
- Uses JBoss Drools Rules Engine ۲
- Requires topology to be very accurate and constantly updated
- Requires very specific rules to cover Situations can become unwieldy

```
25 // RULE #2
26
27
28
29
30
       actionMgr.log("RULE #2");
31
       actionMgr.synthesizeAlarm($group.getOwner(), OperationalState.SA, Severity.MAJOR, $group.getId());
32
33
34
```

\$group : Group(owner.type == "Card", numberServiceAffecting == numberMembers, serviceAffectingTrend == CountTrend.INCREASING) ModelObject(type == "Card", id == \$group.getOwner().getId(), operationalState == OperationalState.SA)



# Cluster (Graph Based) Engine

- Currently used engine
- It's graph based each Alarm is attached to a Vertex
- Uses unsupervised ML: DBScan algo
- Correlation is calculated based on the distance on the graph.
  - Measured in both space and time
- Space is the distance between network topology objects
- Network topology is calculated as alarms are received and the Topology Elements are extracted from the alarm



#### Walking through Correlation

- What happens...? •
- Fire an Alarm
- Fire another Alarm
- Correlate the two
  - Engine applies logic to determine if any of the alarms are related

#### Viewing Situations

• HELM display of Situations

Alarms -

	NOT in Situation						
	UEI 🕶	Log Message		Node Label	Count	Last Event Ti	me
6	uei.opennms.org/provisioner/provisioningAdapterFailed	A provisioning adapter failed for host.		192.168.72.155	1	2018-09-17 1	1:22:53
6	uei.opennms.org/provisioner/provisioningAdapterFailed	A provisioning adapter failed for host.		192.168.72.155	1	2018-09-17 1	1:22:53
4	uei.opennms.org/nodes/interfaceDown	Interface 172.20.50.108 is down.		localhost	1	2018-09-17 20:28:02	
							ب
i	Situations						
Log Message -			Situation Alarm Count		Affected Node Count		
*	A problem has been triggered on localhost/0.0.0.0/FEEDBACK_F.			1			
*	A problem has been triggered on localhost/0.0.0.0/ALARM_F.	3		1			
	Alarms and Situations						
	UEI 🕶	Log Message			Node Lab	el	Is Situation
6	uei.opennms.org/provisioner/provisioningAdapterFailed	A provisioning adapter failed for host.		192.168.72.155		N	
6	uei.opennms.org/provisioner/provisioningAdapterFailed	A provisioning adapter failed for host.		192.168.7	2.155	N	
4	uei.opennms.org/nodes/interfaceDown	Interface 172.20.50.108 is down.		localhost		N	
*	uei.opennms.org/alarms/trigger	A problem has been triggered on localhost/0.0.0.0/FEEDBACK_B.			locally		N
*	uei.opennms.org/alarms/trigger	A problem has been triggered on localhost/0.0.0.0/FEEDBACK_F.			locally		Y



### Viewing Situations – HELM Filtering

Alarm tables can filter Situations 

- IsSituation - true or false



Filter on IsInSituation == false - All alarms not correlated to a Situation



#### Viewing Situations – HELM Filtering (cont'd)

- Filter Situation attributes. E.G.
  - AffectedNodeCount > 1

- AlarmCount > 2



### Viewing Situations – HELM Filtering (cont'd)

- Situation Table
  - Columns defined to show **AlarmCount** and **AffectedNodeCount**





#### Situations

Situation Alarm Count	Affected Node Count
3	1
3	1

### Viewing Situations – Alarm Details

- Display a list of Alarms that the Situation Correlates
- New Tab for Related Alarms
- Links to Alarm details
- Situation Feedback



#### Situation Feedback

- What it is and how does it works
- Allows training (we'll come back to this) •
- Allows for removing Alarms from a Situation (via HELM and ReST)
- Allows for adding Alarms to a Situation (via ReST)

# Viewing Situations – Situation Feedback

Indicates if Feedback has ever previously been submitted for this Situation 

≡ Submit Feedback...

≡ Re-submit Feedback...

- Can denote False Positives
  - They will be removed from the correlation

Feedback is then persisted in ElasticSearch ۲



 $\mathbf{C}$ 

	Label	Log Message	Correlation	Feed
3	Alarm: Generic Trigger	A problem has been triggered on localhost/0.0.0.0/ALARM_A.	$\odot$	8
3	Alarm: Generic Trigger	A problem has been triggered on localhost/0.0.0.0/ALARM_B.	<u> </u>	>
3	Alarm: Generic Trigger	A problem has been triggered on localhost/0.0.0.0/ALARM_C.	<b>e</b>	>
		Tally	2	1

Enter an optional comment

Cancel Save



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3	Alarm: Generic Trigger	A problem has been triggered on localhost/0.0.0.0/ALARM_C.	<b>e</b>	>
		Tally	2	1

Enter an optional comment

Cancel Save



# Deployment

- Components
  - Driver
  - Engine
  - Datasource \_\_\_\_
    - Datasource requires using Karaf as a bus for Alarms and Situations
    - Download Kafka Docker image: spotify/kafka
    - Use Kafka Producer feature
      - -Enable
      - configure
    - Use Sink Api
      - Enable Listening to Events API

#### Installation

- Clone the OpenNMS/oce Git repo
- Build source: mvn install
- Install the features: datasource, engine, and driver
- Karaf Shell using the one with OpenNMS...
  - Access via SSH admin@localhost -p 8101
  - Use your OpenNMS 'admin' credentials
  - Datasource (TODO does Datasource work with local deploy???)
  - feature:install oce-datasource-opennms oce-engine-cluster oce-processorstandalone oce-driver-main

l deploy???) -*cluster oce-processor-*

#### Further Reading:

#### Coming up! (WIP) DOCS:

- Admin Guide
- Developer Guide (Situation Feedback ReST API)
- Available: https://docs.opennms.org/opennms/branches/develop/index.html
- Helm Guide
- Available: https://docs.opennms.org/helm/branches/master/helm/latest/welcome/index.html
- GitHub:
  - https://github.com/OpenNMS/oce
- Wiki:
  - https://wiki.opennms.org/wiki/DevProjects/Sextant

Thank you.

Questions?

smith@opennms.com